

# Destiny Bradley setup artist

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## EDUCATION

**Full Sail University**, Winter Park, FL  
**Bachelor of Science Degree: Computer Animation - July 2008**  
Concentration in character setup and scripting  
**Okaloosa-Walton College**, Niceville, FL  
Course of study in Graphic Design - 1999 – 2003

## TECHNICAL SKILLS

- Rigging
- Setup
- Anatomical knowledge of bones and muscles in: Quadruped (specialization)
  - Biped
  - Winged
- Hair and Fur Setups
- Problem solving
- Interface creation
- Modeling
- Proficient in: Maya 7.0 - 2008
  - Adobe Photoshop CS3
- Training in: 3D Studio Max 9.0
  - Adobe After Effects 7.0
  - ZBrush
  - Motion Builder
  - Natural Motion Endorphin
- Scripting languages: MEL
  - Python

## PROJECTS

- "Eggbot"- Animated short
- Complete set-up for main character
  - Joint layout, iconic controls, skinning
  - Co-director of project
  - Managed, scheduled, organized thirty person team
- "The Empire State" – Visual effects animated short
- Complete fur system set-up for main character

## WORK HISTORY

Sam's Club - Ft. Walton Beach, FL, May 2000 - Mar 2005  
Supervisor  
Managed a team, scheduling, working with other departments, and meeting deadlines.